

# SOUTH SEAS GRADUATE MAKING WAVES IN HOLLYWOOD.

**GERARD JOHNSTONE**  
DIRECTOR-WRITER



Gerard Johnstone, Invercargill-born South Seas graduate, has made international headlines with his most recent film, *M3gan*, which has become a Hollywood box office hit.

The Universal Pictures film was released in the United States earlier this month and grossed \$US30.2 million (\$NZ47.3 million) in its opening week, nearly triple the amount of its \$US12 million budget.

On the international stage, Johnstone's film has raked in \$US14.8 million, raising its revenue to about \$US45 million.



# EMMY AWARD FOR FILM AND TV GRADUATE.

## OSCAR FEATHERSTONE EDITOR PRODUCER AT CNN

Oscar Featherstone attended Yoobee Colleges in 2011 as an international student from England. He majored in post production, returning to London after completing his year studying.

He recently received his News and Documentary **Emmy Award** for his role as editor in a 2 part CNN investigation into Russian private military contractors working in the Central African Republic.



# MEET OUR ALUMNI.

## JESSE LEWIS-EVANS THE THIRD FLOOR VISUALIZATION SUPERVISOR



Jesse's worked for the best VFX studios in the world, on the most legendary movie blockbusters of our time. From *The Adventures of Tintin*, *District 9* and *The Lovely Bones* to *The Hobbit*, *Ice Age 5* and *Captain Marvel*, when it comes to animation, Te Awamutu's Jesse Lewis Evans is a force to be reckoned with.

Now based in LA as supervisor at *The Third Floor*, this previs artist extraordinaire has spent the last 16 years creating epic work for epic people, and he's only just getting started.





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## NICK LUCAS CINEMATIC ANIMATOR AT CLOUD IMPERIUM GAMES

Nick Lucas, a Yoobee Animation graduate is now working overseas in the industry as a Cinematic Animator for Cloud Imperium Games an international independent game company with over 700 crew and 5 studios across the globe.

Cloud Imperium are making the world's greatest games record shattering space sim Star Citizen, and story driven single player epic Squadron 42, which Nick has been working on.



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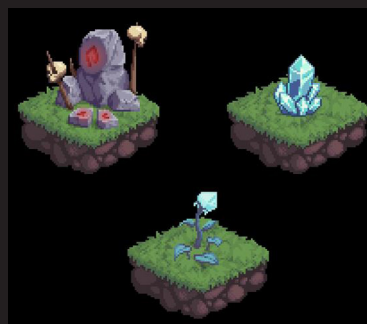
**ALEX BARTLETT**  
GAMES PROGRAMMER,  
METAL WEAVE GAMES



Alex Bartlett's game, Petal to the Metal, won the Student Slice at the NZ Games Festival annual awards show called The Pavs.

When Alex set out to design the game, he wanted to remove the frustration of the death reset (the 'lose condition'). But it wasn't as easy as he expected.

The style of the game was pixel art, something Bartlett got into in high school. Petal to the Metal is available to download <https://koschei.dev.itch.io/petal-to-the-metal>



# MEET OUR ALUMNI.

**DANNY HADDOW**  
GAME PROGRAMMER,  
DEVELOPER, GRAPHIC DESIGNER

Game art student Danny Haddow became an overnight sensation in the international gaming world before he'd even finished his Yoobee studies. His first ever game prototype, **Terminull**, which he designed from scratch as part of his course, was picked up by **C't magazine**, the most popular computer magazine in Europe, and was one of just 28 games to be built into itch.io's app that year.

Not long after, his work was given the thumbs up by the submissions committee for inclusion in the **2016 International Games Festival**. Not bad for a guy who arrived at Yoobee with virtually **no 3D experience or coding knowledge!**

